

Year 2									
Autumn NB- Autumn Term is 15 weeks, therefore extend Multiplication strand	Number: Place Value PV of digits in TO Partitioning numbers into T and O including other combinations Estimate and recognise numbers on a number line Compare and Order numbers up to 100 using > < and =			Addition and Subtraction 2 digit not crossing the boundaries 2 digit both numbers are tens 2 digit + tens e.g. 43 + 30 (not crossing 100)			Multiplication and Division Arrays Commutativity Problem Solving Division problems		Geometry Properties of shape 2d and 3d Describing and comparing
	Include Measurement Reasoning and problem solving			Include Measurement – including money Reasoning and problem solving			Include Measurement Reasoning and problem solving		Include Measurement Reasoning and problem solving
Spring	Number: Place Value	Multiplication and Division Recall of the facts 2s 3s 5s 10s Place value – counting in 2s 3s 5s from 0 Counting in tens from any number		Fractions Recognise and find 1/3 ¼ 2/4 ¾ of length, shape and quantity Equivalence of ½ and 2/4		Addition and Subtraction Adding 3 1 digit numbers Subtracting 3 1 digit numbers TO + O crossing boundaries TO – O crossing boundaries			Time Quarter past Quarter to
		Include Measurement Reasoning and problem solving		Include Measurement Reasoning and problem solving		Include Measurement Reasoning and problem solving			Reasoning and problem solving
Summer	Addition and Subtraction TO + TO to 100 TO – TO to 100		Statistics Simple pictograms and tables Totalling data	Position and Direction Patterns and sequences	Multiplication and Division Mathematical statements for 2, 5, 10 times tables Commutativity Problem solving		Addition and Subtraction TO + TO TO – TO		Measurement All strands of NC
	Include Measurement Reasoning and problem solving		Include + and – Reasoning and problem solving	Link to time Reasoning and problem solving	Include Measurement Place value of counting in 2s 5s 10s Reasoning and problem solving			Reasoning and Problem solving	Reasoning and problem solving